



## INTERNATIONAL PHD PROJECTS IN APPLIED NUCLEAR PHYSICS AND INNOVATIVE TECHNOLOGIES

This project is supported by the Foundation for Polish Science – MPD program, co-financed by the European Union within the European Regional Development Fund

# TRBv2 readout and unpacking system

Grzegorz Korcyl ([grzegorz.korcyl@gmail.com](mailto:grzegorz.korcyl@gmail.com))

International PhD Studies in Applied Nuclear Physics and Innovative Technologies UJ, Kraków

# Plan

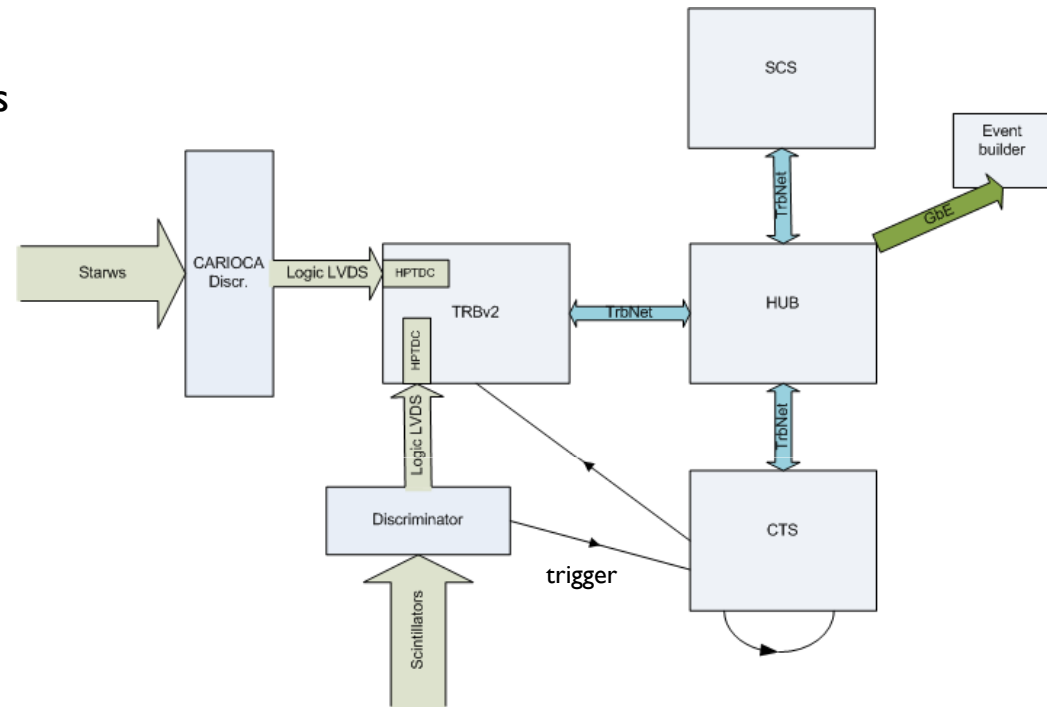
---

1. Full readout setup
2. Simplified readout setup
3. Triggering HPTDC
4. Data structure
5. TRBv3
6. HLD files
7. Unpacker
8. Unpacker structure
9. Running the unpacker



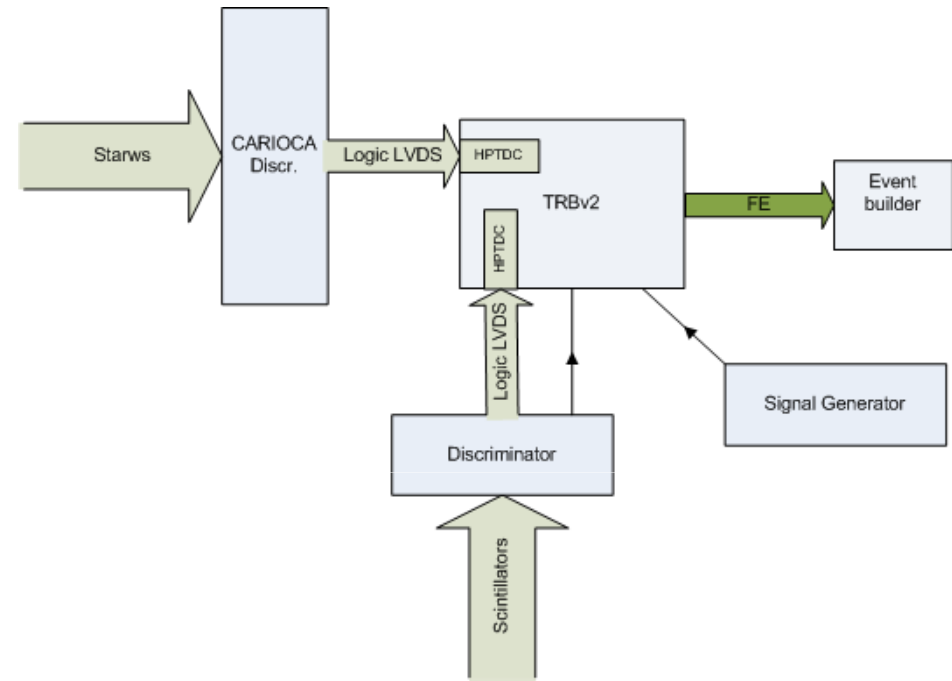
# Full Readout Setup

- ▶ Expandable up to 16 data sources
- ▶ GbE (50MBps) uplink to Event Builders
- ▶ TRBv2
  - ▶ 4 HPTDC x 32 channels
  - ▶ 2Gbps optical link
- ▶ Triggering controlled by CTS Addon
  - ▶ Triggered from external source
  - ▶ Multiple trigger inputs gating
  - ▶ Self trigger at specified rate
- ▶ Rates in idle state (1xTRB, 1xTDC):
  - ▶ Trigger: 135kHz
  - ▶ Uplink: 25MBps



# Simplified Readout Setup

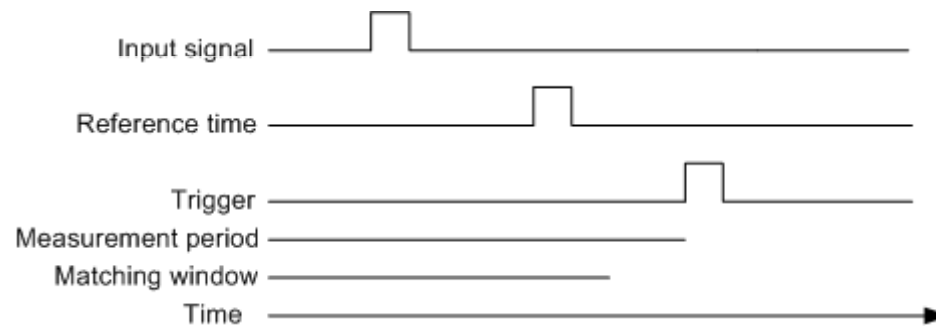
- ▶ 4 HPTDC x 32 channels
- ▶ FE (8MBps) uplink to Event Builder
- ▶ Needs external trigger source
- ▶ Rates
  - ▶ Trigger: 160kHz (theoretical)
  - ▶ Uplink: 8MBps



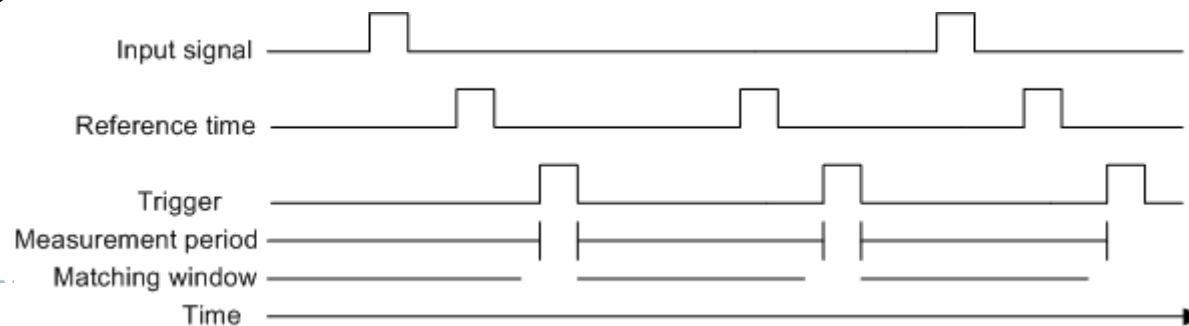
# Triggering HPTDC

---

- ▶ External trigger input on TRBv2
- ▶ Signal connected to each TDC on 32nd channel and treated as reference time
- ▶ TDC triggered with a configurable delay (0xc0 [31;24])
- ▶ File configurable parameters
- ▶ Asynchronous trigger



- ▶ „Triggerless”



# Data Structure

## „Full” setup

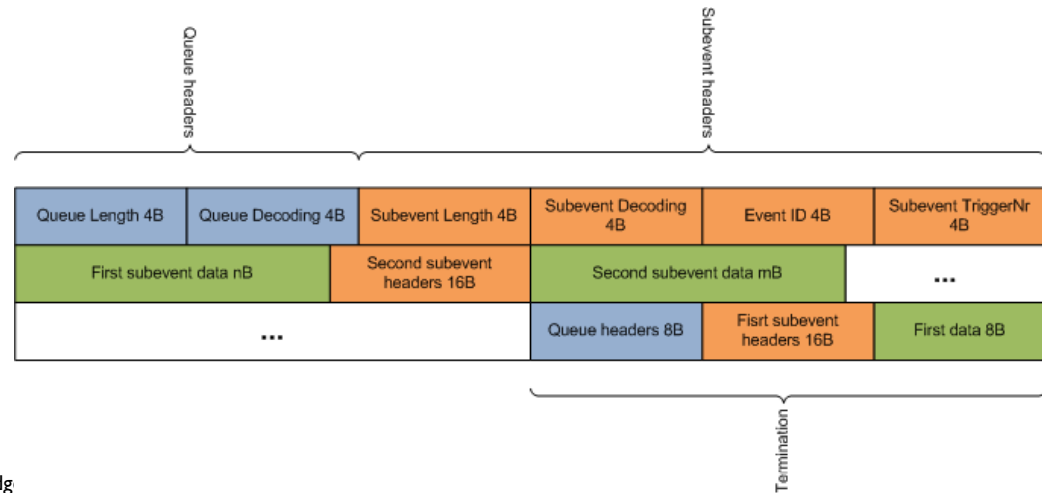
Collects and encapsulates data on several levels

Addressing needed

Deeper unpacking needed

Larger overhead:

- ▶ Minimal empty event:
  - 40B Queue headers
  - 16B Subevent headers
  - 12B HUB headers
  - $8B + 4(8B + n \cdot 8B)$  TDC headers + data (single edge)
  - $8B + 4(8B + n \cdot 4B)$  TDC headers + data (pairing mode)
  - = 108B
- ▶ Addition from CTS ~20B

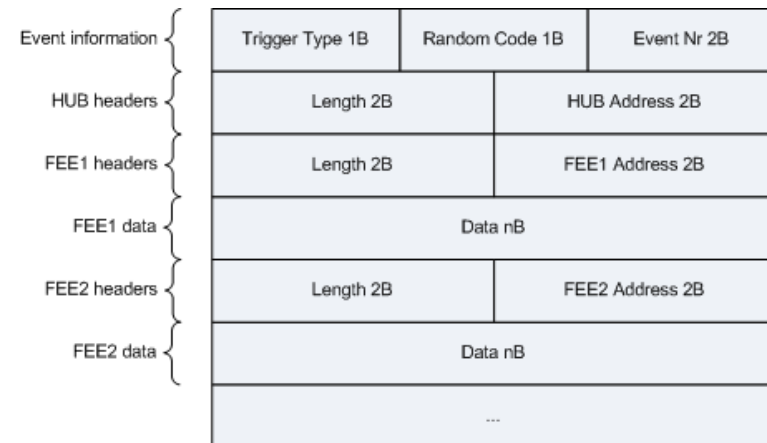
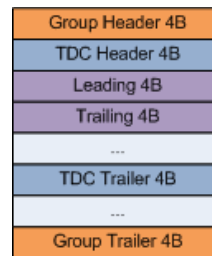


## „Simplified” setup

Data comes from only one source

Smaller overhead:

- ▶ Minimal empty event:
  - 8B Endpoint headers
  - $8B + 4(8B + n \cdot 8B)$  TDC headers + data (single edge)
  - $8B + 4(8B + n \cdot 4B)$  TDC headers + data (pairing mode)
  - = 48B



# TRBv3

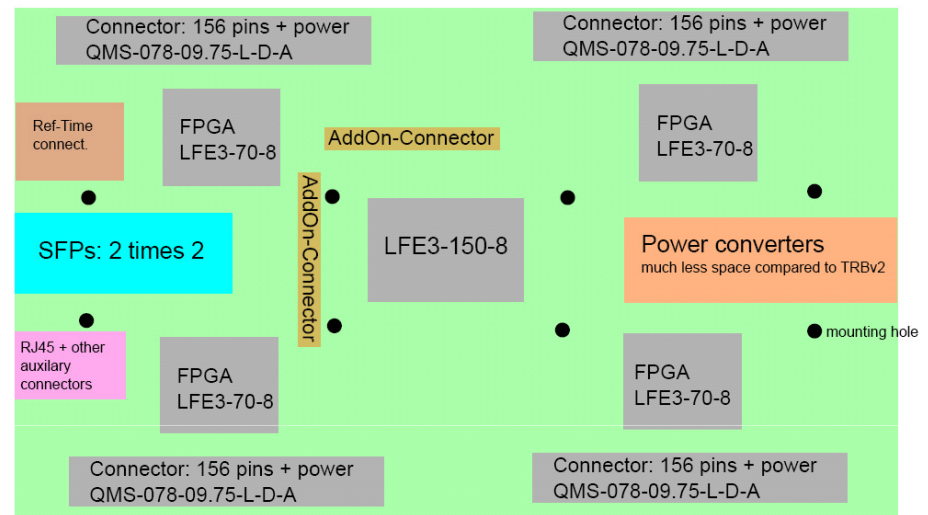
## ▶ Key features:

- ▶ 4x Lattice ECP3 70
- ▶ 1x Lattice ECP3 150
- ▶ 4x SFP
  - ▶ 2x GbE duplex links
  - ▶ 2x TrbNet links
- ▶ 4x 156 pin connectors with power supply
  - ▶ Input lines for TDC-in-FPGA
  - ▶ Connectors to small Addon Boards
- ▶ 1x regular Addon connector

## ▶ TDC in FPGA

- ▶ ~ 6ps time resolution
- ▶ 17ps in Hi-Res mode by HPTDC

TRBv3 layout proposal



- Configurable number of TDC channels
- Extendable number of data transmitters



# HLD File

- ▶ Binary file with saved events
- ▶ Subevents structure
- ▶ Tools:
  - ▶ Daq\_anal – decodes data to ASCII
  - ▶ HYDRA – heavyweight framework for full unpacking
  - ▶ Unpackers – lightweight ROOT library unpacker

```
size: 0x00000020 decoding: 0x00030001 id: 0x00010002 seqNr: 0x00000000
date: 2011-03-11 time: 12:14:55 runNr: 0x05f3863f expId:

size: 0x00000084 decoding: 0x00030001 id: 0x00002001 seqNr: 0x00000001
date: 2011-03-11 time: 12:14:55 runNr: 0x05f3863f expId:
size: 0x00000064 decoding: 0x00020001 id: 0x00008000 trigNr: 0x04e3c904

00000000: 0x00040002 0x01c90004 0x00000000 0x00000004
00000010: 0x00000000 0x000dffff 0x01c9000d 0x00000000
00000020: 0x203c9ef1 0x303c9002 0x213c945e 0x313c9002
00000030: 0x223c9ea2 0x323c9002 0x233c97cc 0x432038e4
00000040: 0x43f84df4 0x53203a46 0x333c9005 0x00015555
00000050: 0x00000001

size: 0x000000b4 decoding: 0x00030001 id: 0x00002001 seqNr: 0x00000002
date: 2011-03-11 time: 12:14:56 runNr: 0x05f3863f expId:
size: 0x00000094 decoding: 0x00020001 id: 0x00008000 trigNr: 0x04e3caa7

00000000: 0x00040002 0x01ca0004 0x00000000 0x00000004
00000010: 0x00000000 0x0019ffff 0x01ca0019 0x00000000
00000020: 0x203cacia 0x303ca002 0x213ca217 0x313ca002
00000030: 0x223cac5b 0x323ca002 0x233ca585 0x430016fd
00000040: 0x43e81719 0x43101716 0x43f01717 0x43181721
00000050: 0x53e8178b 0x43201722 0x53f0178f 0x530017ac
00000060: 0x43f84dfa 0x531017a3 0x5318179f 0x5320179a
00000070: 0x43003537 0x5300389f 0x333ca011 0x00015555
00000080: 0x00000001

size: 0x00000088 decoding: 0x00030001 id: 0x00002001 seqNr: 0x00000003
date: 2011-03-11 time: 12:14:56 runNr: 0x05f3863f expId:
size: 0x00000068 decoding: 0x00020001 id: 0x00008000 trigNr: 0x04e3cb4e

00000000: 0x00040002 0x01cb0004 0x00000000 0x00000004
00000010: 0x00000000 0x000effff 0x01cb000e 0x00000000
00000020: 0x203cbe8b 0x303cb002 0x213cb3f8 0x313cb002
00000030: 0x223cbe3c 0x323cb002 0x233cb766 0x43001929
00000040: 0x43f84e18 0x43303534 0x533036f5 0x333cb006
00000050: 0x00015555 0x00000001
```



# Unpacker

---

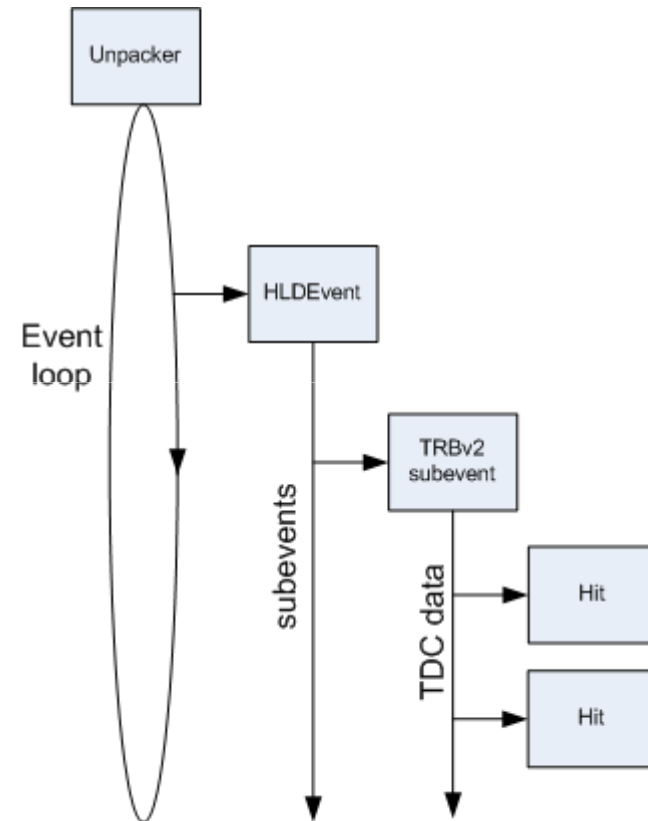
- ▶ Independent C++ software
  - ▶ Few source files and MakeFile needed to compile
- ▶ Designed as ROOT library to be loaded at startup
- ▶ Creates ROOT structures from HLD files
  
- ▶ Current limitations (but not hard to solve!):
  - ▶ Decodes only TDC data from TRBv2 subevents
  - ▶ Can decode data from one endpoint at a time



# Unpacker Structure

---

- ▶ **Unpacker**
  - ▶ Prepares ROOT tree
  - ▶ Iterates through all events in the file
  - ▶ Creates and executes HLDEvents
  - ▶ Fills the tree with decoded events
- ▶ **HLDEvent**
  - ▶ Contains
    - ▶ Information about event
    - ▶ List of Hits
  - ▶ Filters out event from specified endpoint
  - ▶ Decodes TDS data
  - ▶ Creates Hit objects
- ▶ **Hit**
  - ▶ Contains:
    - ▶ TDC number
    - ▶ Channel
    - ▶ Leading time
    - ▶ Trailing time / Width (mode dependent)



# Running the Unpacker

---

- ▶ **Compilation:**

- ▶ Simply make
- ▶ No other dependencies
- ▶ Creates libunpacker.so

- ▶ **Load library to ROOT:**

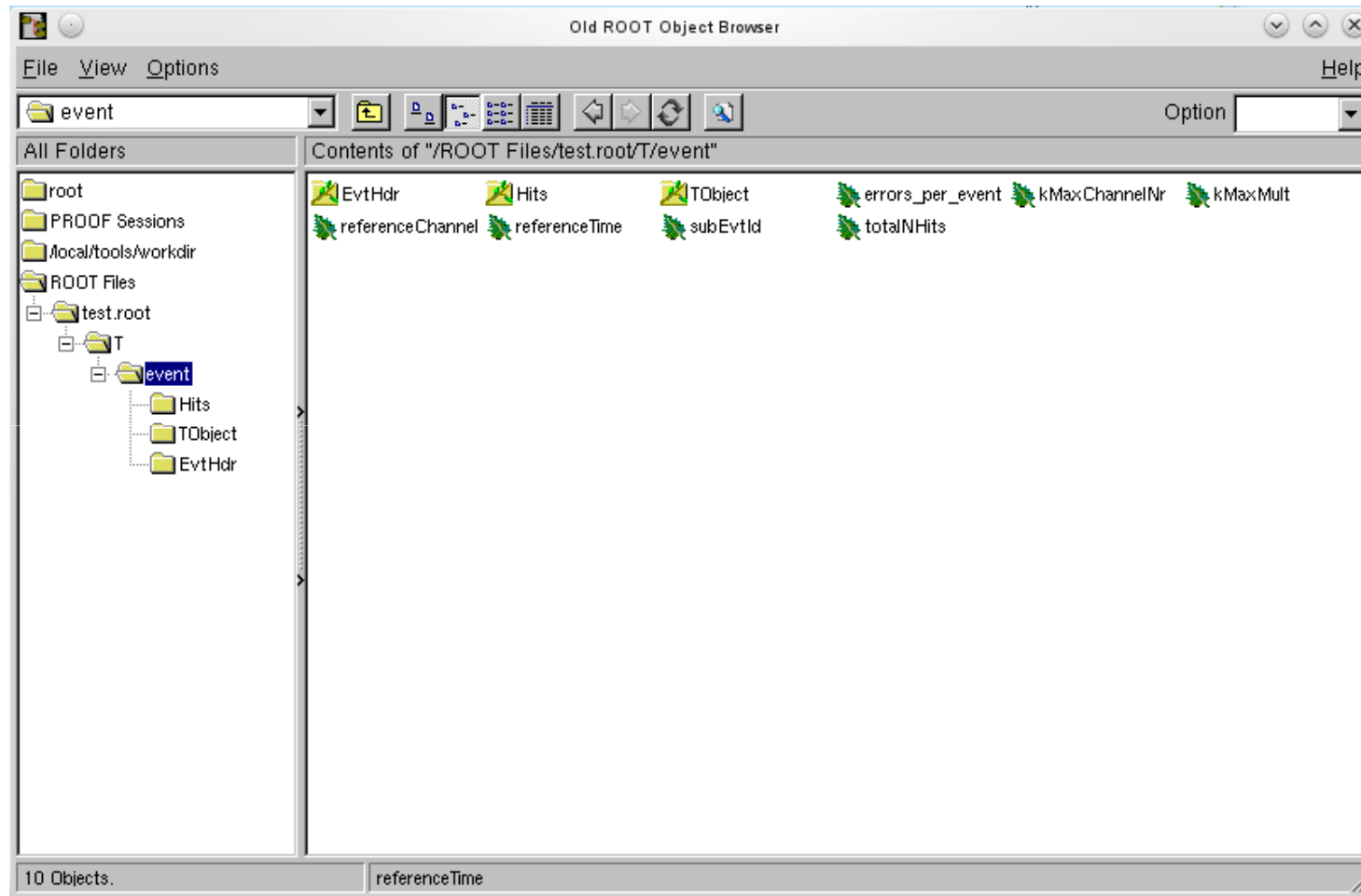
- ▶ Start ROOT from a directory with rootlogon.c file
- ▶ `gSystem->Load(„path/to/unpacker/libunpacker.so”);`

- ▶ **Call the Unpacker:**

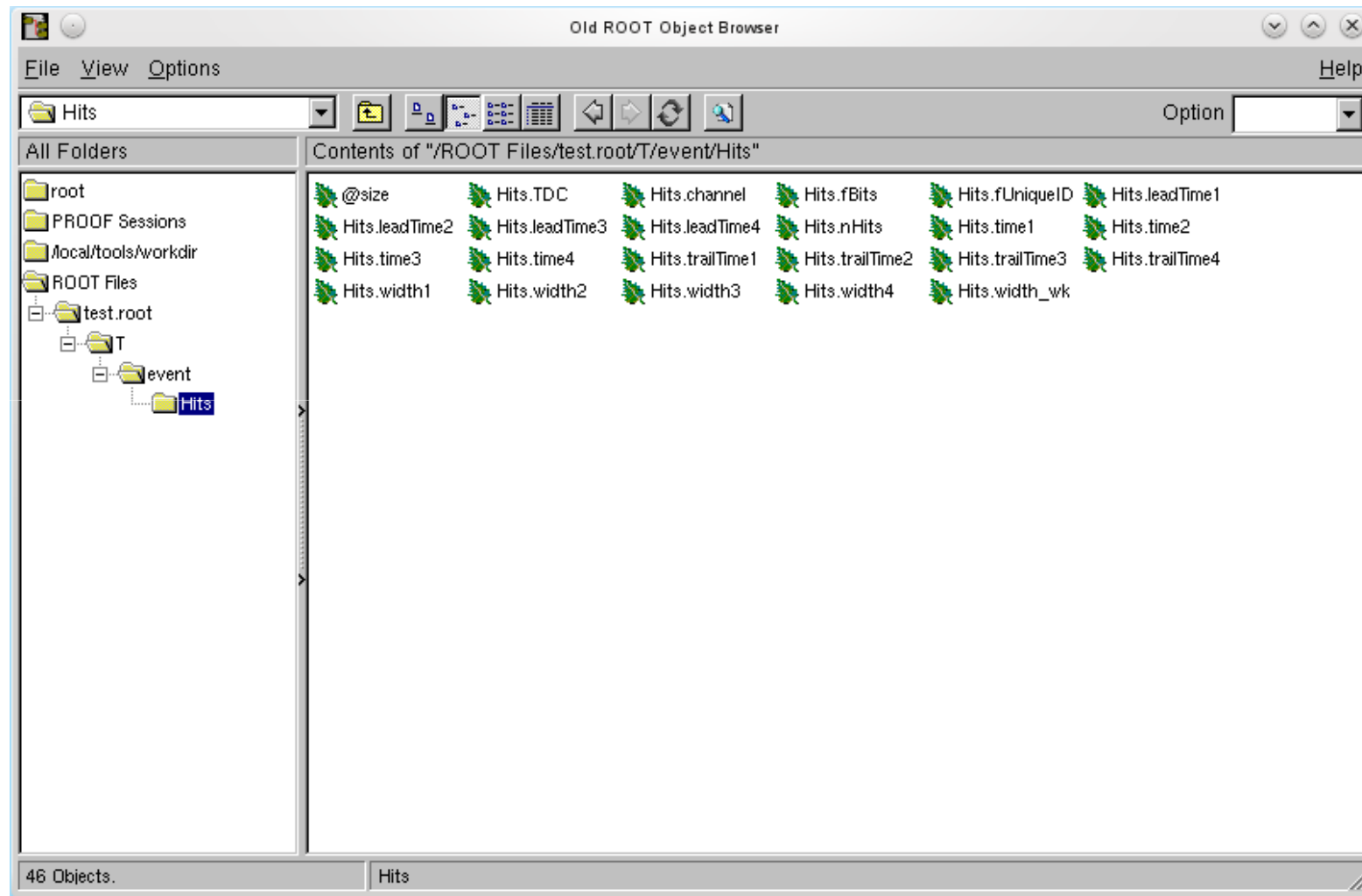
- ▶ Create an instance of Unpacker
- ▶ `Unpacker(const char* hld, Int_t nEvt, Int_t subEvtId, Int_t refChannel)`



# Running the unpacker



# Running the Unpacker



# Running the unpacker

---

